

HOW TO RUN A SWISS TOURNAMENT

All players from the same grade are initially ranked and then inserted into their position on the draw (No.1 being the highest ranked player). There are usually 3 - 4 rounds of play and all games are timed using point per rally scoring. If you lose to a higher ranked player you move into the next round at your current position. If you defeat a higher ranked player, you move into the next round taking their higher position and they move down to yours.

Eg. PLAYER 1 v PLAYER 16

Player 16 defeats Player 1. In the next round Player 16 takes position 1 and Player 1 takes position 16.

At the completion of the Tournament all players receive a final finishing or ranking position.

